## Smart Retail User Interface LLC www.srui.us

Made in the USA



## TRANSFORM Windows and Walls Into Interactive Market Place

as seen in Hollywood Movies



Scaleable: Glass Windows and Walls up to 12' High Seemless Glass Integrated Unitized System Transparency Control and Electric Curtain Functions Touch Control Technology Mobile Device Mirroring Compatibility Self-Cleaning Options Available Simple and Ready to Use

# Convert Your Windows and Walls into Interactive Media Windows



#### Residential

Ineractive Entertainment and Gaming Media Wall System

#### **Business**

Ineractive Media Presentation and Conference Wall System

### Commercial

Interactive Retail Display and Advertising System

#### Information Kiosk

Intelligent Consumer Tracking and Advertising System

#### Industrial

3D Interactive Design Wall System

#### Education

Interactive Museum and Classroom System



### **Display Information/Specifications**

APPLICTATION	Installation of New Window System or Re-Glaze Existing Window System
SIZE	Maximum Dimension of 185" Diagonal Glass Size or Less, Standard Size 9'8" x 5'9"
GLASS COMPOSITION	Laminated 6 MM Low-Iron x PDLC Film x 6 MM Low-Iron
TOUCH RESOLUTION	32767x32767 Multi-Touch
TOUCH RESPONSE	Time: 5ms - 10ms
TOUCH POWER REQUIREMENT	DC 5V $\pm$ 5%
TOUCH TECHNOLOGY	UFS - Unitized Frame System Integrated
TOUCH METHOD	Finger or Any Pointer
TOUCH ACCURACY	Unlimited
TOUCH DURABILITY	± 5 mm Over 95% of Active Area
REFRESH RATE	100 Frame/Sec (Single Touch), 60 Frame/Sec (Dual Touch)
INTERFACE	USB, Plug-and-Play Compatible
RECOMMENDED EXTENDER	Tripp Lite U026-016 USB2.0
SUPPORTED OS	Mulit-touch Digitizer @ Microsoft Windows, 7, 8, 10 / Mouse @ Windows VISTA*, XP* Linux System - Kernel 3.0.36, Android*
WEIGHT	500 LBS Including Glass and UFS
FRAME	Architectural Storefront UFS (Unitized Frame System). Custom colors available.
WARRANTY	1 Year Limited Warranty
DISPLAY and CONNECTIVITY	Projector compatible and dependent (rear or front projection) or Video Wall